Who? (character shown/not told)	When	Where	What is character's goal?	What happens?	How does story end?	How do characters respond?
- Show – don't tell personality hints - Dialogue moves story ahead, reveals character or impacts	- Hints/ time, pl weathe	ace,	- Disruption and goal - Character responses/changes	 Events/pacing/tension/ally Details Transitions 	- Events wrap-up	- Observation/lesson