

Who? (character shown/not told)	When	Where	What is story launch / character's goal?	What happened?	How does story end?	How do characters respond?
<p>Show – don't tell Personality hints:</p> <p>Purposeful dialogue moves story ahead, enriches or reveals character/ message:</p> <p>Hook:</p>	<p>Lead: Support/connect to central message/theme:</p> <p>Rich hints detail time, place, weather...</p> <p>Hook:</p>		<p>Disruption happens to:</p> <p>Goal (hinted):</p>	<p>Events/pacing/tension:</p> <p>Character responses/changes:</p> <p>Details:</p> <p>Transitions:</p>	<p>Events wrap-up:</p>	<p>Observation/lesson about life:</p>